

A Shadowrun Netbook Supplement

By

The Staff of SRDetroit

Copyright by the staff@SRDetroit 2000, all rights reserved

Shadowrun is a registered trademark of FASA

Country: UCAS
State: Michigan
City: City of Detroit, Inc.
Year: 2060

Statistics

Population: 4,129,687 (2,572 persons/square kilometer)

Percent to graduate general education: 86
Percent to graduate 2 year post general education schooling: 44
Percent to graduate 4 year post general education schooling: 33
Percent to further education after graduation of 4 year school: 9

Average Life Expectancy: 41.2 to 110.3 years depending on income.
Per Capita Income: 28,000 =Y=
Population Below Poverty Line: 47
On Fortune's Active Traders List: 8
Megacorporate Affiliation: 24
Annual Crime Rate: 12.6 felonies/100 inhabitants

Racial breakdown:

Ork: 21
Troll: 19
Dwarf: 14
Elf: 8
Human: 31
Other: 7

Public Services/Utilities

Police Service: Knights Errant, Inc.
Fire Control: Sentinel Brigade, Inc.
Sanitation: City of Detroit Inc.

History

Detroit, the oldest city in the Midwest, was founded in 1701. Named according to its location at the Detroit River it was called the "City of the Strait" (Ville d'Etroit) by the French trader and explorer Antoine de la Mothe Cadillac.

Secured from Fort Ponchartrain, the area stayed under French control until 1760 when the British occupied it, built Fort Lernoult and made it their central command of power on the western frontier. With the end of the Revolutionary War in 1783, Detroit was placed by treaty in the territory of the United States, but continued to be in the possession of the British until July 11, 1796, when Capt. Moses Porter officially accepted the transfer and the United States took control of the territory as the final act of the Treaty of Paris.

Detroit's incorporation as a city of the United States took place in 1815. After vigorous growth for a century it became the birth place of America's automobile industry in 1896 and is known today just as well as the Motor City and Motown

Located at 83.09 degrees longitude and 42.38 degrees latitude, the city consists of 139 square miles today, located strategically as a gateway to Canada on the Detroit River north of Windsor, Canada, in southeastern Michigan.

Sports

The Detroit Tiger's stadium which was at one time in inner city Detroit was destroyed in 1999. In the beginning of the opening season for baseball the new Stadium went up right across the street from the old one. Opening on the year 2000. It was regarded as one of the engineering feats of the century for being built so quickly. Needless to say, the Tiger's lost the next three years consecutively. However, in the year 2004, they brought the pennant back to Detroit, where it belongs.

Detroit has two Urban Brawl Teams: The Ares Predator's and the Detroit Nightmare. Urban Brawl is played in the Blight.

The Detroit Redwings are still skating the ice in 2060 - You can catch them at the Joe Louis Arena.

Recreation

Detroit Airfield

Wings over Detroit at the Detroit Airfield north of the city offers lessons in skydiving, hang gliding and recreational flying. "Wings" Delany, the owner is a rigger of some renown.

Belle Isle

Belle Isle Park is a favorite spot for picnicking, fishing and recreation along the river front. The island is home to a number of Shaman who have taken it upon themselves to preserve the pristine nature of this magical place.

Circus Park

This park, located in the south of the downtown area offers shows from local talent at the amphitheater.

River Park

A park on the water ways, River Park has a small beach for swimming.

Great Lakes

The Great Lakes themselves offer a myriad of recreational possibilities - fishing, boating, and swimming. Detroit itself has it's own 'boat city' similar to Hong Kong.

Pagoda of Heavenly Insight

The Pagoda of Heavenly Insight is a library specializing in the art of Magic. Many esoteric titles are offered, on optical-chip and in books. The library has a very comfortable lounge with coffee and Danish while you relax and read.

Nightlife

Detroit's nightlife is rich and varied. From the rich sophistication of the Trillium, to down and dirty in Servitude, Detroit has a night spot that's just right for you.

Café Erotica - in the Galaxy Mall

Gorgeous strippers entertain while topless waitresses serve you a fine selection of alcoholic beverages. Public data ports if you wish to visit the 'trix. A must see for those so inclined!

Digihead

Techno at it's best in southwest downtown. ChipJay's spin the latest hip hop, trance, jungle, and creations all their own. The dance floor is alive sight and sound - laser shows and senseround speakers. This is the place to come to dance - or log in - as Digihead has quite a few public ports in the Purple Room. A well known Decker hangout.

Journeyman's Gardens

Built on the site of an old estate in Downtown, Journeyman's Gardens offers a lovely tea house that serves quiet, intimate luncheons and dinners. The gardens are well kept and rather spectacular and open around the clock.

Zeke's Pool Hall

The quintessential shot in the beer pool hall. That's Zekes, in lower Downtown.

Pier Pressure

On Lakeshore Drive in Detroit's Riverfront Area, Pier Pressure reigns supreme. Down to earth food at reasonable prices, with a view of the Detroit River and a boat marina as well.

Servitude

Industrial Dance Club with a flair for the BSM crowd. Lots of leather and scantily clad bodies writhing to hard core industrial music - located in the north of Downtown.

Landmarks

Detroit, being the Auto capital of the world, still to this day is filled with historic landmarks, reminders of times that perhaps would rather be forgotten.

The Renaissance Hotel and the Henry Ford Museum are place's that may outlive time itself. While other landmarks, like the Windsor Tunnel, have marked the death of many individuals and proven to be the downfall of relations with what at one time was Canada. Alamos 20K - an infamous policlub organization - claimed responsibility for the destruction of that famous tunnel which connected

Michigan to it's neighboring country. However no evidence has been brought to light to prove such claims.

During 2012 when the Ares Macrotechnology originally made its home in Detroit, they began construction of the four hundred plus floor arcology. This mass tower of black-golden walled terror is what is referred to as the Tower of Death by many. This is Ares's main arcology.

While none of Ares major R&D projects are carried out within those walls, some claim that they have seen Lazarus the Dragon land atop the building. Some suspect that this beast deals with the mysterious, powerful Damien Knight. However such accusations are purely speculative.

Climate

Detroit is in a temperate climate zone. The four seasons come and go like any other in the northern hemisphere. Winters tend to be extremely cold at times, with the lake effect, and snow blowing across Lake Erie, and Lake Huron. However in Michigan, the old quote, "If you don't like the weather, wait five minutes." still stands true. In the dead of winter Detroit's been known to have temperatures reach to 50 degrees Fahrenheit, then the next day drop to -32. The Detroit area is known for receiving massive amounts of snow during this time of year.

Springtime in Detroit is actually very refreshing, although soggy. Places such as Downtown Detroit have been known to flood. Usually this time of year, the populace begins to become more active, as the sun begins to warming things up. The temperature during this time can be anywhere from blistering cold, to unusually hot. Hey, its Michigan were talking about!

Summer time in Michigan is HOT and MUGGY. The humidity level in the inner city is very high, and those lucky enough to have air conditioners use them 24/7. Normally this HOT trend usually not let up during the summer. With the humidity factored in, it becomes sticky, and quit tiring. Heat stroke, and sunburn patients are admitted to Detroit General on a daily basis.

The fall in Michigan is one of the most beautiful and enjoyable times of the year. The trees turn colors, and the leaves fall. This becomes quite the tourist season, as many take the Am-Track train into upper Ontario to see the leaves and waterfalls.

Devil's Night

And in this beautiful season comes the infamous Devil's night. On this night before Halloween, Detroit become the playground for rapists, arsonists, and gangs. Literally all hell breaks lose. Police are out in full force, and the fire dept. is on full alert. Riots, murders, and city wide fires have broken out on nights such as these. And just because Knight Errant has laid claim to Detroit as its Home office, does not mean that Devil's night is now safe. With the extra law enforcement, it makes the evil-hearted want to strike out more against society. Citizens have formed local security unions to prevent the damages caused from this night. Although police try to deter vigilantism many altercations result in death on this night.

Transportation

Public Transportation has become a major concern during the early 2010's. The streets were so packed that even Police Officers on bicycle and horseback couldn't navigate the sea of asphalt. During this time, Detroit's formerly pointless L-train gained new life as more and more people refused to drive to work on the cluttered streets and highways. The Traffic Commission couldn't

keep up with the constant use of the road system, and the streets literally began to fall apart.

When the city learned that the Ares Corporation was building its HQ in the inner city, they hoped that they would help rebuild the intricate street system. And that they did. Not only did they rebuild the streets to pristine condition, they also installed a subway system underneath the old city, and expanded the L-train. The once congested streets of Detroit have now receded slightly, and horses are once again able to walk down the sidewalks, though with the widened roads traffic is again at an all time high.

Higher Education

The major college in the Detroit area that has survived to 2060 is Wayne State University. This is a Liberal Arts school, not specializing in any one topic, but covering all the areas of undergraduate education. WSU has always been a rather laid-back school. The campus not particularly nice looking, seeing as how it was built in the center of downtown. The professors are of mid-level knowledge, and not exactly the best in the state. However the school has won previous awards for its high rate of students who find jobs after graduating. No percentage is assigned to those who become Shadowrunners.

Around the turn of the century when the awakening began, the school was opposed to changing it's curriculum. However after the schools board of directors noticed that a lot of would-be full-time students were going to the University of Michigan and Michigan State University for their higher-level education on topics such as HoloLISP programming, Thaumaturgy, as well as Magical Theory, they decided it was time to succumb to the changing times. They took on extra professors, and asked the community for extra funds to build an extra wing for those such classes. In time their class loads began to exceed their teaching capabilities. Eventually the school has become widely recognized for it's teaching's in Magical Theory and Matrix development. At this time the school had a matrix node of its own established for VR classes for those who possessed a desktop computer and had the knowledge to operate it.

Detroit Timeline

This first section is by John Maniha and Paolo Marcucci from the famous Shadowrun Explorer

- * 2018: In Detroit, Michigan, U.S.A., Ares Industries is named one of the ten largest corporations in the world.
- * 2030: In Detroit, Michigan, UCAS, Nicholas Aurelius retires as CEO and chairman of Ares Industries.
- * 2030: In Detroit, Michigan, UCAS, Nicholas Aurelius dies of a heart attack.
- * 2033: In Detroit Michigan, UCAS, Leonard Aurelius officially takes control of Ares Industries.
- * 2033: In Detroit, Michigan, UCAS, Damien Knight orders renovations on Ares Industries' headquarters: Hart Plaza. In addition, he renames the complex Knight Plaza.
- * 2036: In Michigan, UCAS, the city of Windsor officially becomes part of Detroit.
- * 2036: In Detroit, Michigan, UCAS, Damien Knight buys control of Belle Isle from the city.
- * 2038: In Detroit, Michigan, UCAS, Judy Hofsted becomes the first woman to win a professional baseball contract when she joins the Detroit Tigers.
- * 2046: In Detroit, Michigan, UCAS, Ares Macrotechnology sponsors a citywide celebration in honor of the 150th anniversary of the invention of the automobile.
- * 2049: In Detroit, Michigan, UCAS, Leonard Aurelius manages to buy a controlling percentage of Ares Macrotechnology. After a closed-door meeting with

Damien Knight the two make an announcement that due to Knight owning two-tenths of a percent more than Aurelius, Knight will remain CEO of Ares Macrotechnology. This second section is taken from In Character events that took place on Shadowrun Detroit Muxor in it's history.

* 2049: Damien Knight and Knights Errant, unable to combat the rampant crime in Auburn Hills, a suburb 39 miles north of the city urge The City of Detroit, Inc, to wall it off, and cut their losses. The City complies and construction of the wall is begun on June 4, 2049. The area is dubbed The Blight

* 2058: The Yakuza are defeated in Detroit, their headquarters destroyed by several well placed bombs. It is unknown exactly how the event occurred, though rumors seem to indicate that the Seoulpa Rings were responsible for their demise.

* 2059: Knights Errant, led by Damien Knight begin a Blockade on Auburn Hills, known as The Blight cutting off all power, water, and supplies to the people holed up within. A cry goes out from groups like Amnesty International, but fall on deaf ears as the death toll in Auburn Hills rises. Stock in Ares and Knights Errant fall.

* 2060: The Blockade is finally ended when it is revealed that the Damien Knight responsible for the unjust and cruel Blockade was in fact an imposter. The real Damien Knight makes a public statement ending the Blockade.

* 2060: July - War breaks out in Detroit's underworld as the Yakuza go head to head with the Russian Mafia.

* 2060: September - A section of the Blight is quarantined due to an outbreak of VITAS.

The Blight, formerly known as Auburn Hills, is Detroit's answer to Seattle's Barrens. It's a lawless place, and the epitome of urban decay. The good citizens of the Detroit Metroplex, and Knights Errant have given up on the people behind the wall of the Blight. This makes it the perfect haven for shadowrunners.

The Blight

* State: Michigan

* City: Auburn Hills - The Blight

* Year Auburn Hills was walled off by The City of Detroit, Inc.: 2049

* Located about 39 miles north of Detroit proper.

Statistics

These statistics are not very accurate. No one cares enough to take a census in the Blight. Hence there is no racial breakdown, though if you stroll through there you will find a greater number of meta humans then you might in any other location.

* Population: 1,00,000 Aprox.

* Percent to graduate general education: 12

* Percent to graduate 2 year post general education schooling: 2

* Percent to graduate 4 year post general education schooling: Unavailable

* Percent to further education after graduation of 4 year school: Unavailable

* Average Life Expectancy: 42.3

* Per Capita Income: Not Available

* Population Below Poverty Line: 99.8

* Annual Crime Rate: Unavailable. It's very high. Crime there is a way of life.

Locations

* 1 - Graffiti wall

This section of the wall that surrounds the Blight is loaded with graffiti.

Leave your own message here IC.

* 2 - Korean Market
Korean Grocery

* 3 - Velvet Underground
Underground Bazaar owned by the gang the Velvets

* 4 - Minerva's Fortunes
A fortune Telling Shop

* 5 - Betsy's Best Soyburgers
Fast, greasy Food

* 6 - Clinic
Cyber Docs - get your chrome installed here!

* 7 - Overgrown Park
Just what it says! A run down park!

* 8 - Overpass
Decrepit, broken down overpass to no where, but it provides a great view of the street below.

* 9 - Train Station
In the glory days of the automobile industry in Detroit this Train station was hopping taking people to and from Auburn Hills

* 10 - Squiggy's Corner
Blight version of the Stuffer Shac

* 11 - Abandoned Bank
No more Banks in the Blight!

* 12 - A-and-T Trideo
Trid's can be viewed here in one of the private viewing rooms. Also a great place for a Johnson meet.

* 13 - Kong's Gun Monkey Mall
The Gun Monkey Mall has been constructed inside of a very large warehouse in the Blight. It is a shadow training facility for mercenaries, gangers, runners and criminals of all shapes and size. It consists of a lounge area - which is not a bar (If you want to drink there, BYOB), a 'cosmic' firing range, and ready room with lockers so you can change and stow your gear. But the pride of the Gun Monkey Mall is the five training rooms that offer mock urban settings with obstacles and pop up holographic targets.

* 14 - Banger Guns and Ammo
Buy your ammo!

* 15 - Storm's Shoppe Arkanus
Talismonger Shop

* 16 - Mussell Arms
The better of the two apartment complexes in the Blight. That's not saying much.

* 17 - XXX Chip Store
Buy your porno and toys here!

* 18 - Kong's Gym
Get fit! Pitfighter training.

* 19 - The Industry
Dance club/bar

* 20 - Ravin's Loft
Haircuts/Tattoo's/Piercings

* 21 - Ancient Church
Need to confess? Do it here!

* 22 - Blockbuster Video
Old Ripper doc joint.

* 23 - Ace Exhaust and Radiator Repair
Need your vehicle modified? Best place for it in the Blight!

* 24 - Inn and Out
The Crappy apartment building in the Blight

* 25 - Decrepit Department Store
A dilapidated reminder of yesteryear

* 26 - True Love Productions
Another XXX Trid shop. We've got a million of them!

* 27 - The Blight Army
Home of the Blight Army - whose numbers are much smaller since the blockade is over.

* 28 - Marlon's Bike Repair

You can purchase a motorcycle here in the Blight

* 29 - Subway Station to Downtown

No Vehicle? Hitch a ride to Downtown here!

* 30 - The Barricade

Sports Bar and Resturant

* 31 - Pile of Rubble

Hole in the ground.

CyberDoc's

Open Clinics

These are all clinics with legit fronts, and can be found without much effort. Miller Free Clinic: Auburn & Lapear. Doctor in Charge: Susan Chow, Female Troll age 27. Other docs: None. This small free clinic provides free medical aid to the needy, and quality service to those who can pay. It's rumored she runs a small cyberclinic in the back. She does very little implant work...no bio at all.

Oz Community Hospice: This community clinic has been serving the meta humans of Oz on Orion road for years. It's run by Raphael Rodriguez and his family, none have a true medical degree, but their knowledge of medicine may rival any general practitioner. Rodriguez keeps the place together and does the doctoring, birthing, immunizations etc - garnering funds to keep the free clinic open from charitable organizations in the UCAS. They run a small cyber clinic in the back, mostly maintenance work, some small implants and no Bio.

The Halstead Clinic: Livernois, one south of Walton. Doctors in Charge: Mike Halstead & Jeff Dorn Human Males 44 and 37. Other Doctors: 3 This well equipped clinic specializes in plastic surgery and implantware. It is rumored that for a small fee they can hook you up with a new identity to go with your new face. They provide no medical care to the community. Dr. Halstead is a practicing hermetic mage, and compliments his medical skills with relevant magical assistance. Cultured Bioware, Alpha Cyber. Rumored Backer: Mafia

The Succubus Salon: This clinic sits opposite the Velvet Underground, and it caters to the Velvets and those with similar tastes. Plastic surgery and cosmetic implants are their specialties. Lady Midnight's, Stallions, pheromones, etc. Dr. Truelove, a female elf (?) age indeterminate runs the clinic with a staff of three others, including a shaman of Venus. Prices are higher than average, but the work is high quality. The place to go if you want to be a sex machine. Alpha and Cultured available, limited access to anything other than cosmetic.

South Street Infirmary: This clinic is run by Dr. Sophia Garafalo - age 56 - who grew up in Auburn Hills, and her husband Jeffery Garafalo age 50. Dr. Garafalo was trained at the University of Detroit, and did her residency at Detroit Memorial Hospital. That's where she met her husband, an RN. They were on the fast track to riches when Dr. Garafalo lost a patient whom turned out to have rather influential corporate relatives who saw her fired. She returned to Auburn Hills and opened the clinic, using what little she makes on cyberware maintenance and installation to fund the rest of the free medical services that they give to all comers.

Akbar's Chrome Emporium located at Auburn and Squirrle. This cyberclinic specializes in used, and custom cyber limbs - installation and maintenance. It's owned and operated by Akbar Salis and his lover Jeffery Raster. They opened the clinic back in 2056 and have had limited success. Akbar is something of an 'artist' and is always willing to try out a new modification he has invented on a willing client, assuming they sign a waiver of course.

Hidden Clinics

These take some work to find.

Kong's Clinic: Lord Kong's personal shadow clinic lies a block north of the intersection of Hamlin and Orion. Hidden underground, it has a large and well trained staff that specialize in combat mods. Here is where the cybernetic pit fighters of Kong's stable get their warez implanted. Beta is available in quantity. Doctor in Charge: Cynthia Herock age 40, a tough as nails woman who takes no crap from anyone. Backer: Kong

The Walking Dead: This shadow clinic is located somewhere on Velvet turf, although the exact location is kept secret. Here one can find a team of three doctors and one mage who will implant even the most illegal of warez if the price is right. The place isn't for the faint of heart, because the staff never show their faces, always operating behind black surgical gear. Alpha and Beta are available, and it is rumored they even have a connection to a Delta clinic out of town. Rumored Backer: A consortium of Runners and the Black Velvets
Burning Chrome: This shadow clinic is in truth a full service hospital with SOTA equipment for efficient installation of cyber and bioware up to and including Beta. Dr. Bill Gibson and his wife Dr. Nell Stephenson screen their patients carefully for more than their health requirements. The clinic is located somewhere in Inferno territory, and guarded by this bunch of ruffians who have partnered with the clinic, perhaps for low cost cyberware and surgery. It is rumored that there is one full time Raccoon Shaman

Infamous Personages

Kong and Candyman

King of the Blight - Lord Kong and Candyman. So, who are these guys? Well, for those who don't know...let me fill you in...

Lord Kong is a huge troll who worked his way up from the bottom of the Blight to the top. There was a time when nothing important happened in the Blight without him having his fingers in it. He was the man who ran <and still does> the races between the various go-gangs. He ran pit fights between gangers, and anyone with the balls to step into a squared circle. He had the reputation and muscle to enforce gang truces for these events. He is tight with most organized crime syndicates, although not tied to any of them in particular. In fact, in many ways, one could say he was an organized crime syndicate all on his own. As he got older, his interests broadened, loan sharking, buying up businesses, extending his connections with folks downtown. He was the King of the Blight for a long time. As his money and influence increased, his presence diminished at the same time. He no longer had to go out and about to get things done. So he sat back and let his empire run itself.

Enter Candyman... Candy has a lot of rumors about his past floating around, but the most common say that he was in the UCAS military, served his time and got out. He then began his career as a pit fighter and this is where he would taste fame and fortune for the first time. He had a tremendously successful career. He was part of Lord Kong's stable of fighters at first, but when he grew too famous for the Blight, he left with Kong's blessing. After a long and fruitful career, he grew tired of the pit, and returned home to the Blight. Here, he hooked back up with Lord Kong and began helping him run his empire. In time, he took over the reigns and made the empire his. The two are like father and son in many ways. Candyman expanded the Kong empire, providing weapons and drugs to those who wanted them. Anyone who knows Candy knows he doesn't really care too much about the money though, he was pretty set after his career in the ring. He does it because it's something to do, and because he actually likes the Blight.

Candyman has worked hard at forging strong ties to all the major gangs, and has often served as an impartial judge in gang disputes. In a meeting several months ago, he was proclaimed the mediator of the gang council, after a unanimous vote of all those present.

Lazarus

The Dragon

Yes. Detroit has a Dragon. Residents like to fondly refer to it as 'their Dragon', but little is known about this creature who is at times seen over the skies of Detroit and the Blight. And his name is Lazarus. He's been spotted landing atop the Ares Archology and some folk suspect that this beast deals with the mysterious and powerful Damien Knight. It's thought that he resides at the Riverfront, or perhaps the Blight. However the fact remains that no one really knows much about this mysterious beast. Lazarus and his business in Detroit remain a mystery.

Corporations

Detroit is of course an Ares Town. But there are many other corporations that do business and have headquarters here.

Ares Macro Technology

Primary Business

Ares Macrotechnology Inc. has interests in a wide range of industries. Major divisions and subsidiaries such as Knight Errant Security, Inc., Ares Arms, AresSpace, and Ares Global Entertainment make the parent corp a healthy profit in security, weapons, munitions and other military/security equipment, aerospace, entertainment, and many other areas. A wide-ranging business empire, Ares extends its interests through minor subsidiaries to such diverse markets as simsense, utilities, fashion, biotech, automotive engineering, and scientific research.

Corporate Structure

The parent corporation, Ares Macrotechnology Inc., is a public corporation based in Detroit, UCAS, with 11 series of shares and 9 of debentures trading on virtual stock exchanges around the globe. At present, company president and CEO Damien Knight is the prime shareholder in the corporation, with the current chairman of the board, Leonard Aurelius, holding marginally fewer voting shares. Several million registered shareholders divide the remaining shares between them.

Knight and Aurelius seem to be carrying on a bitter personal feud. Up until 2049, Knight served as both chairman of the board and CEO of Ares. Through a cunning proxy campaign, Aurelius gained control of the board and ousted Knight, taking over the chairman's position. Knight apparently took this maneuver as a personal slight, and has done everything in his power to make Aurelius' life as miserable as possible.

Major Divisions

Because of its wide range of business interests, Ares is structured differently from most other megacorps. Instead of basing its divisions solely on region or function, Ares does both. Ares UCAS is one of its regional divisions, whereas Ares Arms is a functional division.

Under this system of organization, different functional areas such as Ares Arms, AresSpace, Knight Errant, and Ares Global Entertainment operate as independent megacorps. For example, AresSpace has its own international HQ located in Houston. That division also has regional and functional subdivisions, such as AresSpace CommSat and AresSpace Lifters UCAS.

The parent company's Detroit HQ has an additional set of subdivisions based entirely on region. For example, Ares-CAS spawns subdivisions such as Ares-Atlanta. These regional divisions serve as management corps and holding companies for the many subsidiaries Ares owns or controls in hundreds of industry segments.

Executives & Big Wigs:

Leonard Aurelius
Chairman of the Board
Damien Knight
President/CEO
Roger Soaring Owl
Executive VP, Knight Errant Security
General Guido Cantarelli, UCAS USMC, ret.
Executive VP, Area Arms
Dacia Lucas
Executive VP, AresSpace
Amir Lakha
Executive VP, Ares Global Entertainment
Karen King
VP, Ares-Seattle
Bryce Harlson
Director of Operations, Ares Arms North America
Raymond Steiner
Owner, Ares Predators Urban Brawl Team & Ares Macrotech shareholder
Manuel "Manny" DeCostra
Manager, Ares Predators Urban Brawl Team

Major Shareholders: Damien Knight (22), Leonard Aurelius (22), Gavilan Ventures (12)
Headquarters: Detroit, MI UCAS
Locations: Atlanta, Houston, Seattle
Products: Military Tech, Heavy Industrial, Services, Aerospace, Consumer Goods, Computer Engineering, Entertainment, Chemicals
Net Worth: Billions and Billions

Center for Disease Control, Inc.
Corporate Name: Center for Disease Control, Inc.
Stock Symbol: Privately Held Corporation
Business Focus: To promote health and quality of life by preventing and controlling disease, injury, and disability with consulting services to corporations and city centers as well as the development of immunizations for major diseases. Quarantine and emergency services.
CEO: Joseph R. Carter
Major Shareholders: Joseph R. Carter (15), Elizabeth Hunt (11), Carson Abrams (8)
Headquarters: Atlanta Georgia, CAS
Other Locations: The CDC includes 11 Centers, Institute, and Offices: Anchorage, Alaska Cincinnati, Ohio Fort Collins, Colorado Morgantown, West Virginia Pittsburgh, Pennsylvania Research Triangle Park, North Carolina San Juan, Puerto Rico Spokane, Washington DeeCee
Corporate Divisions:
* Information Resources Management Office
* North American Vaccine Program Office
* Office of Communication, Division of Media Relations
* Office of Global Health
* Office of Health and Safety (OhASIS)
* Office of Women's Health
* Technology Transfer Office
* Agency for Toxic Substances and Disease Registry
Subsidiaries:
* North American Center of Genetics and Disease Prevention
* North American Center for Health Statistics
* North American Center for HMMV, VITAS, HIV, and STD Prevention
* North American Center for Infectious Diseases
* North American Center for Injury Prevention and Control
* North American Immunization Program
* North American Institute for Occupational Safety and Health

* Public Health Practice Program Office

Products: Immunizations, Health Bulletins and advisories

Consulting Services: Health advisors, Health and Occupational Safety Consulting

Net Worth: 1.2 Billion nuyen

Employees: Approximately 8,400 employees in 170 occupations

Suppliers: Cross Technologies

Credits: Hecate@srdetroit

Garrison Security Corporation

Corporate Name: Garrison Security Corp

Stock Symbol: GS5

Business Focus: Burbclave residential security.

CEO: Harrison Garrison

Major Shareholders: Harrison Garrison (35), Janice LaCroix (15)

Headquarters: Detroit, UCAS

Locations: UCAS: Detroit, Windsor, Toledo, Columbus, Cleveland, Kalamazoo, Grand Rapids, Flint, Ann Arbor, Ft. Wayne, Toronto, Buffalo, Pittsburgh

Subsidiary of: None

Subsidiaries: None

Products: Burbclave Security Force

Net Worth: 250 million nuyen

Employees: 3600

Suppliers: Ares is their major supplier of arms, and Renraku for security devices.

Known Rivals: Any Corporate Security Business

Credits: Hecate@srdetroit

Geoponics Corporation

Corporate Name: Geoponics

Stock Symbol: GO4

Business Focus: Geoponics is a research and development corporation that focuses on Hydroponics and indoor and underground agriculture, primarily for the world's archology's. Their largest research division is in chemical nutrients and growth medium.

CEO: Dr. Charles Sandborn

Major Shareholders: Dr. Charles Sandborn (25), Diane Warwick (9)

Headquarters: Detroit Northern Industrial Park, UCAS

Locations: None other than HQ

Subsidiary of: Fuchi Americas

Subsidiaries: None

Products: They do not manufacture, they do R&D for Fuchi Americas

Net Worth: 125 million nuyen

Employees: 325 (primarily researchers and general administrative type personnel)

Suppliers: Fuchi and its other subsidiaries

Known Rivals: Greentrees Hydroponics Labs, Atlanta, CAS

Other Notes: Security: One story building, contoured landscaping with hidden gunports (gel rounds). No perimeter fence. Security cameras on corners of building, security guard at check station in front lobby.

Credits: Hecate@srdetroit

Gudgeon Enterprises

Corporate Name: Gudgeon Enterprises

Stock Symbol: G#9

Business Focus: Gudgeon specializes in the design and manufacture of underwater excavation equipment: Machinery, explosives, lasers and torches.

CEO: Pierre Goujon

Major Shareholders: Pierre Goujon (55), Jacques Goujon (20)

Headquarters: Detroit, UCAS - Headquarters in the Cimmerian Building in Downtown Detroit

Locations: Windsor

Subsidiary of: None
Subsidiaries: None
Products: Underwater drills, torches, explosives, skidoo's, airtanks, water-tight fittings, etc...
Net Worth: 50 million nuyen
Employees: 268
Suppliers: Saeder-Krup

Credits: Hecate@srdetroit

Lighthouse Productions

Focus - Simsense production house. Founded only three years ago they have grown to be one of the most well known production houses in Detroit. They specialize in adult sims. The illegal side of the biz focuses on BTL's.
CEO: Jericho Jones . A human scumbucket with a real ego. Thinks that he is God's gift to the Sim world and Detroit in general. He is 28 years old and is a newcomer to money. He pays off KE to look the other way about his less than legal business and also pays off the Russian Mafia for protection for his business.
Location: Detroit - Downtown
Subsidiaries - Shady Studios (illegal business)
Products - Adult Simsense and illegal BTL's
Net Worth - 3 Million in revenues.
Employees - 38 full time employees. Production employment spans over 300 employees in the Detroit metropolitan area.
Home Office - Detroit
Suppliers - Chip producers, entertainment specialists, actors, computer crews, deckers, samurai's and other people associated with the production world.

Credits: Tryst@srdetroit

Matrix Communications Int'l

Overview : Matrix Communications International don't own the matrix. They ARE the matrix. They are the major worldwide supplier of sattellite communications. A conglomerate of communications companies, drawn together after the crash, they own a good 75% of the communications satellites. They also own a large number of the sat relay stations, and a damn lot of cable. A AA corp, kept out of the Big Eight only because they are specialised, they know their stuff, and they can be found on every level of the spectrum, from consumer sales to commerical suppliers to research and development. They own their own space-capable launchers, and they have /very/ good matrix security.

Megacorps still pay their bills to MCI..

Major Shareholders : Thomas Layton (15%, Houston); Daniel Amerigo (19%, L.A) and Jackie Redwing (16%, Detroit).
Head Office : Los Angeles
Subsidiaries : A host of smaller comminications manufatcurers and suppliers. Anything to do with communications, but they generally don't step outside this field.
Net Worth : Too much to be bothered with. Almost in the Big Eight.
Employees : Approx 120,000 Worldwide.
Notes : They have a realspace major office in every RTG area.

Credits: Xallen@srdetroit

Midnight Arms

Focus - Midnight Arms was a small company devoted to finding niche markets in the small arms industry. Specializing in cybernetically enhance firearms and gimmicky weapons, the company began to develop some weapons that began to sell well in the area. Ares then bought them out. They are a local business with local people, and it should be noted that the Russian Mafia owns a large percentage of this business aswell.

CEO - Eddie Malcock. He's a bit of a dreamer, but a hell of a gunsmith. Prior to this business he began creating weapons which could only be described as "Designer". Now he has taken his business into the cybernetic markets with the help of many research scientists he employs.

Location - Detroit, one office downtown, one small research and production facility outside the city limits.

Subsidiaries - None.

Products - Odd weapons, both melee and firearms. Finding new ways to use cybernetics with weapons.

Net Worth - 25 million in assets and revenues.

Employees - 50

Credits: Xallen@srdetroit

Second Chance Corporation

Corporate Name: Second Chance Incorporated

Stock Symbol: SCI

Business Focus: SCI produces armor clothing and security armor for military, police and corporate use. The corporation also has a very high level research and development facility where better armor materials are researched.

CEO: Carlos Atrien

Major Shareholders: Damien Knight (15), Frank Kelly (8)

Headquarters: Detroit

Locations: None other than HQ

Subsidiary of: Ares MacroTechnology

Subsidiaries: None

Products: Security Armor, Armor Clothing, New Armor Materials

Net Worth: 165 million nuyen

Employees: 400 (primarily researchers and production engineers)

Suppliers: SoftTex Clothing, StrengthLine Weave

Known Rivals: All Security Producing Companies

Other Notes: Security: One story building, contoured landscaping with hidden gunports (gel rounds). No perimeter fence. Security cameras on corners of building, security guard at check station in front lobby.

Second Chance is a known supplier of KE, and Ares MacroTechnology.

Credits: Stranger@srdetroit

Syrion Corporation

Corporate Name: Syrion

Stock Symbol: SYR

Business Focus: Syrion produces MPCP's for cyberdecks. These MPCPs are geared towards the high end retail: Corporations and Corporate Deckers primarily.

CEO: Amy Chandler

Major Shareholders: None of Note

Home Office: Denver, CO

Locations: Research facility in Denver Production lines in Detroit, New York, and Los Angeles

Subsidiary of: Fuchi

Subsidiaries: None

Products: MPCPs

Net Worth: 18 Million nuyen

Employees: 75 (15 in each production facility, 30 in R&D)

Suppliers: Fuchi

Known Rivals: None

Other Notes: Production facility layout: Security: Two story building surrounded by featureless, well lit landscaping. 3-meter tall chain link fence with no readily visible wire top. (monofilament wire at top). Patrolling KE contracted guards.

Credits: Stranger@srdetroit

Vimex Corporation

Corporate Name: Vimex
Stock Symbol: VMX
Business Focus: Soy production for all soy products
CEO: Mark Cendry
Major Shareholders: None of Note
Headquarters: Iowa
Locations: None
Subsidiary of: N/A
Subsidiaries: None
Products: Soy
Net Worth: 6 million nuyen
Employees: 200 (150 production line farmers)
Suppliers: None
Known Rivals: None
Other Notes: Security: Large one story building in moderate to low quality area of the city. 3-meter tall chain link fence with simple barbed wire top around front parking lot. Medium quality security...just keypad maglocks and bright lights outside

Credits: Stranger@srdetroit

Wankle Engines and Gears
Or Sycromesh Corporation
Corporate Name: Wankle Engines and Gears - (Shadow Name: Syncromesh Enterprises)
Stock Symbol: WNK
Business Focus: Wankle specializes in the research and development of miniature technology that is used in Cyberware.
CEO: Michael Legion
Major Shareholders: Damien Knight (30), Michael Legion (16)
Headquarters: Detroit, UCAS
Locations: R&D Plant in Detroit's Northern Industrial Park
Subsidiary of: Ares MacroTechnology
Subsidiaries: None
Products: Micro-technology research for cyberware
Net Worth: 90 million nuyen
Employees: 87 - mostly research and development scientists
Suppliers: Ares
Notes: Wankle is just a front for the Shadow Corp Syncromesh

Credits: Hecate@srdetroit

The Michigan Great Lakes Region

The Great Lakes serve as a haunt and haven for smugglers, pirates, and shadowrunners alike. Since the 1930's criminal organizations such as the Purple Gang have used the waterways to transport and hide illegal contra ban. Now in the 2060's it's a thriving hive of scum and villainy.

The Purple Gang

Introduction

In the 1920's and the early '30's in Detroit Michigan belonged to the Purple Gang - a group of killers and thugs as vicious and bloodthirsty as any racketeer in New York or Chicago. Detroit may not have been New York, but make no mistake: the Purple Gang was tough. They were strong enough to tell Capone to keep his mitts off of eastern Michigan and managed to hold on to control of most of the state when Scarface was at his peak. They ruled Detroit until the 1929 when they fell victim to the infamous St. Valentines day Massacre. In 2060 the Purples still live - following the tradition of their forefathers in smuggling and piracy. This is their story and it's a true one - up to the portion that's been added past the 1930's for Shadowrun Detroit.

The history of the Purples up till the early 1930's was documented by Mark Gribben and can be viewed in it's entirety at: <http://crimelibrary.com/>. This story was edited written by Hecate@SRDetroit

The Purple's History

The Purple Gang is a gang with a rich and long history in Detroit. Their history up till the early 1930's was documented by Mark Gribben and can be viewed in it's entirety at: <http://crimelibrary.com/>. This story was edited written by Hecate@SRDetroit

Back in the 1920's the "gangsters" were nothing more than the sons of Russian Jewish immigrants who had come to the New Country in search of a better life. Today their numbers are mixed, though those of Russian Jewish decent are always at the top of the Purple food chain. The members of the gang all take monikers that resemble the original members of the Purples. A great deal of mystery surrounds the current Purples - and they like it that way - just fine. Rumor had it that the gang originally received its colorful name as the result of a conversation between two Hastings Street shopkeepers in the 1920's. Both of the men's shops had been the target of the youngsters' shoplifting and vandalism forays. One day in disgust one of the shopkeepers exclaimed, "These boys are not like other children of their age, they're tainted, off color." "Yes," replied the other shopkeeper. "They're rotten, purple like the color of bad meat, they're a Purple Gang."

The Nuevo-purples got their renewed start back in 2022 when a young delinquent by the name of Saul Levine - rumored to have been the son of a Russian Mafioso - took a course in Detroit History at the local community college. Saul was intrigued by the original Purple Gang and made it his life's work to bring the Purple's back into power in the Detroit Underworld. Saul is aging now, but he's still around, and it's said that he still holds a great deal of influence over the current leaders - the Bernstein Brothers.

Focus

Today the focus of these new Purples is the same as it was oh so many years ago - Smuggling and Piracy. The Purples are the bad boys of the bad boys - they prey on fellow smugglers and pirates just like their namesakes did over a hundred and forty years ago. In this way the Purples keep a very low profile, and are not usually sought out by corporate security forces or by Knights Errant. This does not endear them to the hearts of fellow smugglers and pirates - but the Purples have such a powerful presence and reputation that most folks would rather look the other way - figuring their losses were like paying 'tax' to lake Erie's high seas. It is rumored that the Purples have a very close tie with the Russian Mafia - which may explain why they are so feared.

Leaders

The leaders of today's Purple gang have taken the monikers of the original Purples. They are known as the Bernstein brothers - Abe, Joe, Raymond and Izzy. It is unknown which one of these four really runs the show, or if indeed they all hold equal power within the gang. The information about the purples is scarce - but these are the current rumors floating around about the current Bernstein Brothers.

o Abe Bernstein - Abe's original name was Jeremy Plotkin, a human boy who grew up with the finer things in life. His father was a corporate executive, and his mother an advertising mogul of some repute. Jeremy felt only the greatest distain for corporate life and became enamored of the Purples at a very young age when his father's sailing yacht was waylaid by a ship flying the star and crossbones of the Purple Gang. The ship was pilfered, and it's occupants stripped of anything worthwhile. Jeremy was hooked. At the age of 15 he ran away, and was last seen on the docks in the River Front area. It is unknown how he became a member of the gang he so cherished, but he's worked his way up through the ranks and now claims the name of Abe. It is rumored that Abe is an expert rigger and has a team of riggers who work together with surveillance drones to keep watch over the lake and rivers. While there is no clear cut 'leader' of the Purples, it is thought that Abe is the brains behind the current organization.

- o Joe Bernstein - Joe's real name was Anya Stronboski - a female ork from Auburn Hills. She's one tough customer, it's said, and the Shaman of the Bernstein Brothers. She's the first woman to be initiated as a 'Bernstein Brother' and worked hard to gain this position in the gang. She's been with the Purples for twelve years, and is now twenty six years old. It is rumored that her totem is Shark - though that is not confirmed by any means.
- o Raymond Bernstein - Raymond's original name was Pavel Sashenka, a troll from Auburn Hills. Pavel is said to be the toughest of the four Bernstein Brothers, and along with Joe is the force that keeps these four in power. He is reported to be quite an athlete, sailor and shooter with many cybernetic enhancements, though he is a bit slow in the mental department.
- o Izzy Bernstein - Izzy's real name was Andrew Plotkin - or so say the rumors. It is said that Andrew is a human decker and runs the trix from a satellite link up from the Gang's secretive Island to the north upon Lake Erie. Little is known of Izzy, because he is rarely meatside - or so it is said.

Headcount

Unknown - though the best current estimate runs at approximately 35

Symbols

The members of the Purple Gang never wear overt colors that identify themselves as being a purple. That would be unwise considering the fact that they make their living pirating mostly from other criminals. But their ships often fly a Purple "Star and Crossbones" - that is the traditional cross bones of Pirates with a Star of David upon it's center. It is also said that each true member of the Purple Gang wears a special pin hidden on their person that depicts this same insignia.

Turf

The 'turf' of the Purple Gang is the 'high seas', or Lake Erie and the Detroit River. They do not fly their colors until after they have pirated another vessel. It is said that the gang has their own island somewhere in Lake Erie, but its location is unknown. The Purples do not have an overt presence on the grounded smugglers haven, the Freighter St. Patrick for obvious reasons.

Operations

The Purples are primarily Pirates, although it is said that they handle the smuggling of goods from Ontario and points north for the Russian Mob. They seem to have no trouble at all 'fencing' their goods so there may in fact be some truth to the rumor that they are indeed in cahoots with the RusMaf. The mode of operation for the Purples includes their surveillance of the waterways around Detroit and Windsor and of the great lakes itself. It's rumored that they have usage of a satellite with radar systems, but there may be no truth to this. This rumor seemed to grow from the fact that the Purples are always so well informed. It could be that Bernstein Brother Abe and his troop of Riggers is just always busy over the sky, and under the water near Detroit. Once a target is spotted the Purples convene upon the subject with using very high speed jet and air boats to overtake other vessels. Drones are nearly always present to offer air support and fire power. Nearly everything that they Pirate is dropped into the water - either wrapped in airtight tough 'ziplock' bags that come in huge sizes or just dumped directly into the river. No one is sure exactly what happens with the goods, but there is speculation that the Purples pick it all up with an submarine or with drones. Then the high speed vehicles just speed away, only then flying the Purple Star and Crossbones.

New Vehicles

Air Boat

This V-8 powered Panther Airboat sets the standards for automotive powered air boats and has established the Panther tradition of Quality and Dependability that you deserve. Economical power plants for 200HP th 350HP. With speeds of up

to 80MPH, an airboat must be as well made, yet tougher than an airplane. For instance, the all welded aluminum hull is very tough indeed. Strength is but One factor - Safety and Stability are also inherent with a Panther Airboat. Panther's coated hull creates a fluid effect as it travels over the snow, water, sand or tough saw grass.

The huge fan at the back of the airboat is what propels it over the water, the driver sitting up high above the three bench seats.

Handling

Speed

Accel

Body

Armour

Sig

2/3

80

12

3

0

2

Autonav

Pilot

Sensor

Cargo

Load

0

--

0

10

220

Seating

1

Setup/Breakdown

N/A

Entry

1

Landing/Takeoff

N

Fuel

Gasoline (100 liters)

Economy

3 km/liter

DP Cost

247

Cost

24700 ¥

Template

Speedboat

Reference

The Shop

Features

Handling Improvement (Level 1)

Increased Cargo Space (CF 10)

Speed Increase (Level 5)

Acceleration Increase (Level 2)

Load Increase (Level 18)

Hover Board - Luxury Model

The newest craze in extreme sports - the Hoverboard! This hoverboard looks vaguely like a standard skateboard except that it's a bit larger and the body is

thicker. It's mechanically similar to a drone skimmer, in that it is indeed a small hovercraft.

It's streamlined body is quite lovely, giving it a flattened bullet shape. There are two plates upon the top - one forward and one back that are made to connect to the special magnetic boots and gloves that are sold along with this fabulous recreational machine. It's four sturdy plasteel wheels fold up into the body when the hover mechanism is in use.

Handling

Speed

Accel

Body

Armour

Sig

1/2

90

10

1

0

6

Autonav

Pilot

Sensor

Cargo

Load

--

1

1

0

165

Seating

0

Setup/Breakdown

0

Entry

Landing/Takeoff

N

Fuel

Methane (300 bars)

Economy

0.25 km/bar

DP Cost

1373

Cost

40122 ¥

Template

Skimmer, Small

Reference

The Shop

Features

Load Increase (Level 19)

Handling Improvement (Level 1)

Acceleration Increase (Level 5)

Smart Materials

Contingency Maneuver Controls (Rating 3)

Datajack port

Anti-Theft System (Level 6)

Anti-Theft System: Shock option

Hovercraft Water Seals

Dual Purpose folding Wheels (4)

Adjusted Controls (Other)

Streamlined Layout

Hover Board - Economy Model

The newest craze in extreme sports - the Hoverboard! This hoverboard looks vaguely like a standard skateboard except that it's a bit larger and the body is thicker. It's mechanically similar to a drone skimmer, in that it is indeed a small hovercraft.

The economy model has a rather clunky looking body, squared instead of rounded. There are two plates upon the top - one forward and one back that are made to connect to the special magnetic boots and gloves that are sold along with this fabulous recreational machine. It's four sturdy plasteel wheels fold up into the body when the hover mechanism is in use.

The economy version does not require the use of a datajack, it has a one handed joystick control device.

Handling

Speed

Accel

Body

Armour

Sig

5/5

60

7

1

0

5

Autonav

Pilot

Sensor

Cargo

Load

--

1

0

0

165

Seating

0

Setup/Breakdown

0

Entry

Landing/Takeoff

N

Fuel

Methane (150 bars)

Economy

0.25 km/bar

DP Cost

1373

Cost

18,325 ¥

Template

Skimmer, Small

Reference

The Shop

Features

Load Increase (Level 19)

Acceleration Increase (Level 3)

Hovercraft Water Seals

Dual Purpose folding Wheels (4)

Hummingbird

The Hummingbird is a single passenger auto-gyro - a little helicopter. It is popular with commuters in urban sprawls. This model can carry a max load of 165 kg or 363 lbs, and has a small storage space for luggage.

Handling

Speed

Accel

Body

Armour

Sig

4/4

90

10

3

0

4

Autonav

Pilot

Sensor

Cargo

Load

0

--

0

8

165

Seating

1

Setup/Breakdown

N/A

Entry

o

Landing/Takeoff

VTOL

Fuel

Turbine (250 liters)

Economy

0.25 km/liter

DP Cost

130

Cost

32500 ¥

Template

Autogyro

Reference

The Shop

Features

Increased Cargo Space (CF 8)

Anti-Theft System

Engine Customization (Level 2)

Engine Customization: Speed (Level 1)

Engine Customization: Load (Level 1)

Salamander

This twin engine fixed wing aircraft has pontoons upon the bottom making this a strictly amphibious aircraft. It's a good sized plane, with a door up front at the cockpit and one sliding panel on the side. It looks quite sturdy.

Handling

Speed

Accel

Body

Armour

Sig

5/5

310

30

6

2

3

Autonav

Pilot

Sensor

Cargo

Load

3

--

2

24

517

Seating

8

Setup/Breakdown

N/A

Entry

1

Landing/Takeoff

S

Fuel

Turbine (1500 liters)

Economy

0.6 km/liter

DP Cost

1478

Cost

369500 ¥

Template

Twin Engine

Reference

The Shop

Features

Autonav (Level 3)

Load Increase (Level 79)

Bench Seats (Folding) (Level 2)

Anti-Theft System (Level 1)

EnviroSeal (engine) (0)

Floataction Packages (Aircraft) (Level 0)

Active Thermal Masking (Level 0)

Add STOL (0)

Bucket Seats (Level 2)

Concealed Armour (Armour 2)

Engine Customization (Level 3)

Engine Customization: Load (Level 1)

Sensors (Level 1)

Increased Cargo Space (CF 9)

Engine Customization: Speed (Level 2)

Secondary Controls (0)

The Phoenix - Luxury Sub

The Phoenix 1000 is a 65-meter (213') personal luxury submarine. The initial design was originally executed for Damien Knight. How else would he cruise the Great Lakes? The submarine constitutes the single largest private undersea vehicle ever built, and arguably, the most significant personal transportation device of the 21st century.

Handling

Speed

Accel

Body

Armour

Sig

6/6

33

4

9

4

5

Autonav

Pilot

Sensor

Cargo

Load

3

1

3

1809

1979

Seating

10

Setup/Breakdown

0

Entry

2

Launch

Standard

Fuel

Diesel (5000 liters)

Economy

0.75 km/liter

DP Cost

24852

Cost

6,958,559 ¥

Template

A bastardization of the Airliner and Mini Sub

Reference

The Shop

Features

Living Amenities (High) (People 10)

Reinforced Body

Bucket Seats (Level 10)

Drone Rack (Level 8) To simulate the Mini Sub Port

Anti-Theft System (Level 3)

Active Thermal Masking

Advanced Passenger Protection Systems (Seats 10)

Composite Armour (Armour 4)

Contingency Maneuver Controls (Rating 5)

Custom Built

ECCM (Level 4)

ECM (Level 4)
EnviroSeal (water)
EnviroSeal: overpressurization
Increased Cargo Space (CF 2000)
Life Support Systems (Man-hours 4000)
Master Workmanship
Safety Certified (0)
Sensors (Level 2)
Load Increase (Level 1000)
Rigger Adaptation
Spotlights
Streamlined Layout
Thermal Baffles (Level 2)
Vehicle Gyroscopic Stabilizers (Level 4)
Remote-Control Interfaces